

Temporality and Modality in Entailment Graph Learning

Liane Guillou

with Sander Bijl de Vroe, Mohammad Javad Hosseini, Miloš Stanojević, Nick McKenna,
Mark Johnson, Mark Steedman



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Introduction

The SEMANTAX Project

- Aim: Learn entailments between predicates from raw text

Example: buy → own

Google **bought** YouTube for \$1.65 billion.

Google **owns** YouTube and it has proven to be an amazingly successful purchase.

- Use entailment information in downstream applications:
 - Question Answering
 - Knowledge Graph population

- Question: Did Arsenal **play** Man United last night?

Recognising Textual Entailment and Question Answering

- Question: Did Arsenal **play** Man United last night?

Match Report

“Arsenal **beat** Man United 1-0”

Recognising Textual Entailment and Question Answering

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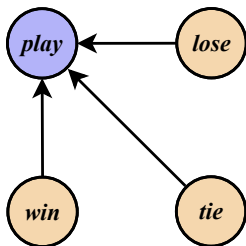
- To answer, we must know the entailment relation:

beat → **play**

TeamA **beats** TeamB → TeamA **plays** TeamB

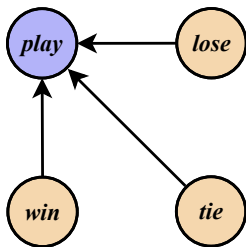
Learning Entailment Graphs

Entailment Graphs



- Nodes: predicates (e.g. *play*, *win*, *lose*)
- Edges: entailment relations
- For multiple type pairs, e.g. ORG-ORG for sports teams

Entailment Graphs



- Nodes: predicates (e.g. *play*, *win*, *lose*)
- Edges: entailment relations
- For multiple type pairs, e.g. ORG-ORG for sports teams
- Learned from large corpora of multi-source news text
 - Authors use different language to describe the *same* event
- **Unsupervised method** of Hosseini et al. (2018)

Learning Entailment Relations

- Learning signal: Distributional Inclusion Hypothesis (Dagan et al., 1999; Geffet and Dagan, 2005):

A predicate p entails another predicate q if for any context in which p can be used, q may be used in its place

Example: co-occurrences with argument pairs

	Arsenal-Man U.	Arsenal-Chelsea	Chelsea-Spurs	...
win	2	1	0	...
play	3	3	2	...

- Distribution of **win** is *included* in distribution of **play**
- Compute similarity between **win** and **play**

Challenge: Spurious Entailments

- This can fail for some highly correlated, contradictory relations:
win \rightarrow lose etc.

Example: co-occurrences with argument pairs

	Arsenal-Man U.	Arsenal-Chelsea	Chelsea-Spurs	...
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- How can we avoid learning spurious entailment relations?

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1. **Temporality**: Compare eventualities that happen *at the same time*

Challenge: Spurious Entailments

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	Arsenal-Man U.	Arsenal-Chelsea	Chelsea-Spurs	...
lose	2	1	1	...
win	2	1	0	...
play	3	3	2	...

- How can we avoid learning spurious entailment relations?
1. **Temporality**: Compare eventualities that happen *at the same time*
 2. **Modality**: Exclude eventualities that are *uncertain* to happen

Temporality

Overview: Temporality

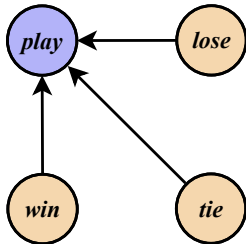
- **Problem:** observed *spurious entailments* between disjunctive outcomes e.g. win \rightarrow lose
- **Approach:** use information about when events took place to refine the learning process
- Initial experiments focused on sports domain
- Later experiments applied the technique to the general domain

Play-win-lose-tie Scenario

Arsenal - *played* and *lost against* - Man United 1-3 (25/01/2019)

Arsenal - *played* and *beat* - Man United 2-0 (10/03/2018)

Arsenal - *played* and *tied with* - Man United 1-1 (30/09/2019)



Aim: Learn entailments: win/lose \rightarrow play

Avoid learning *spurious* entailments: win \rightarrow lose

Adding Temporal Information

- Extract binary relations with eventuality **start/end times**:

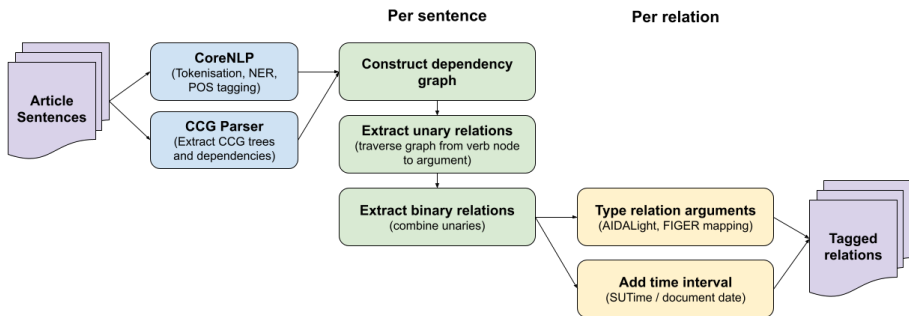
arg1 - predicate - arg2 time interval
Arsenal - *tied with* - Man United (30/09/19, 30/09/2019)

- Two temporal information sources:
 - Document creation date
 - Automatically resolve temporal expressions in the text, e.g.

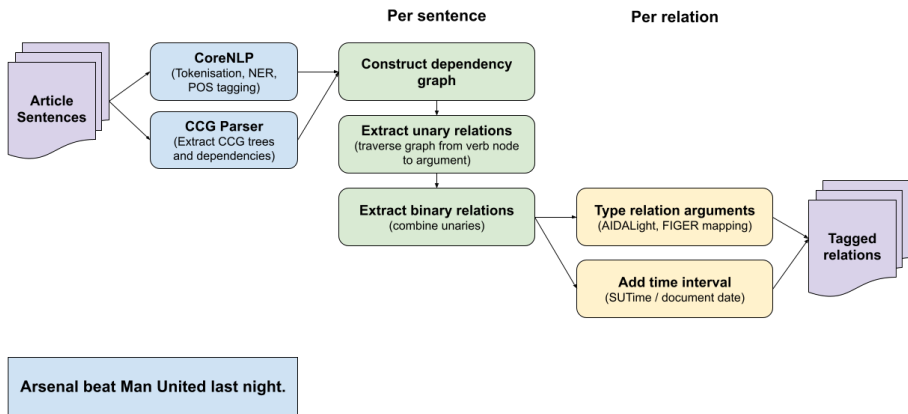
Manchester United vs. Arsenal | 30th September 2019

Manchester United and Arsenal played to a 1-1 draw in a sloppy, rain-soaked match at Old Trafford **on Monday** night.

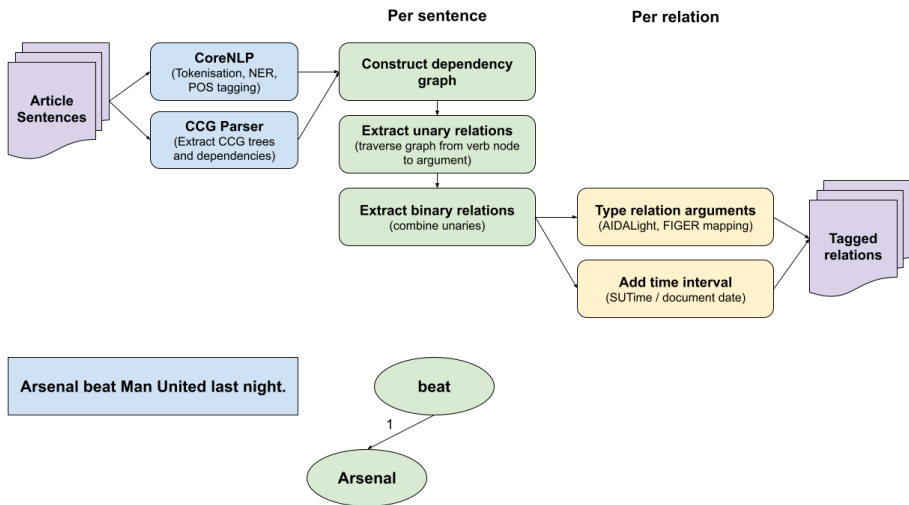
Relation Extraction (with MoNTEE)



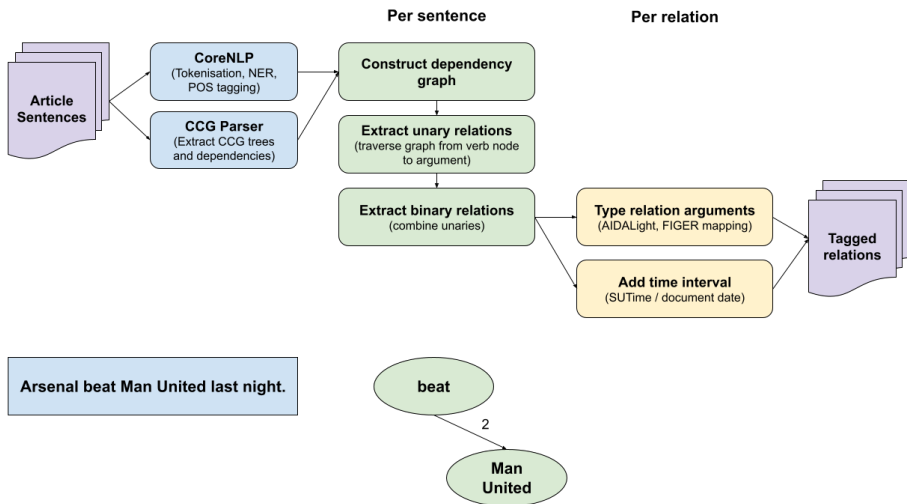
Relation Extraction (with MoNTEE)



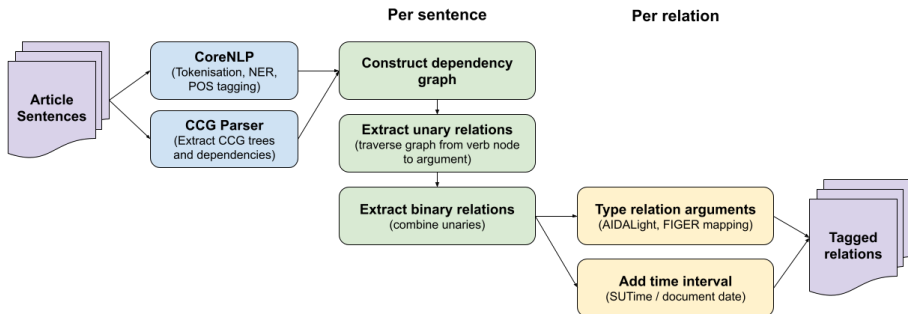
Relation Extraction (with MONTEE)



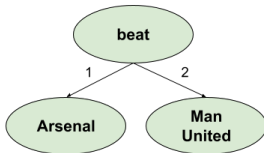
Relation Extraction (with MONTEE)



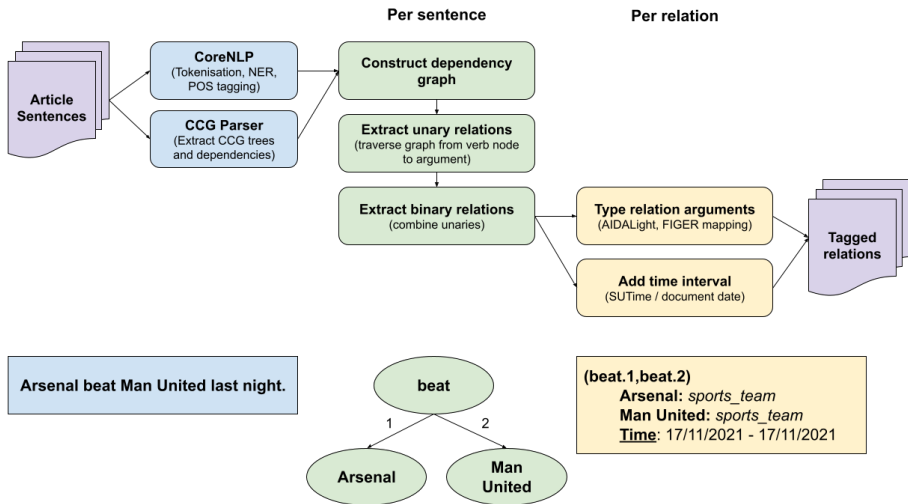
Relation Extraction (with MONTEE)



Arsenal beat Man United last night.



Relation Extraction (with MONTEE)



- Filter out co-occurrence counts where there is **no temporal overlap** between events

Filtering Algorithm

```
for a in argPairs:  
  for p in predicates:  
    for q in predicates:  
      countp,q += co-occur(a,p,q);  
      filteredCountp,q += temporal_overlap(a,p,q);
```

co-occur: count of predicate *p*, given that *q* also occurs with argPair *a*

temporal_overlap: number of events of *p* that overlap with any event of *q* (for argPair *a*)

Worked Example

Two matches between **Arsenal** and **Man United**:

Arsenal *played against* and *beat* **Man United** (10/03/2018)

Arsenal *played against* and *lost to* **Man United** (25/01/2019)

predicate	count
play against	2
beat	1
lose to	1

Worked Example

Two matches between **Arsenal** and **Man United**:

Arsenal *played against* and *beat* Man United (10/03/2018)

Arsenal *played against* and *lost to* Man United (25/01/2019)

predicate	count		entailment pair	count	
				regular	filtered
play against	2	filter ⇒	beat → play against	1	1
beat	1		lose to → play against	1	1
lose to	1		beat → lose to	1	0
			lose to → beat	1	0

Temporal Similarity Measures

- *Similarity measures* determine whether predicates in the graph entail each other
- Temporal measures inspired by BINC (Szpektor and Dagan, 2008)
 - Directional component: Weed's precision
 - Symmetrical component: Lin's similarity

Measure	Directional	Symmetrical
T. BINC BINARY	✓	✓
T. BINC RATIO	✓	✓
T. WEED'S PRECISION	✓	✗

- Baseline: Binc (atemporal)

- Previous work evaluated on Levy/Holt (Levy and Dagan, 2016; Holt, 2018)
 - Does not test for antonymous non-entailments e.g. win ↗ lose
 - Poorly balanced: many paraphrases, few directional examples
- Semi-automatically constructed two new datasets:
 - Sports - sports domain
 - ANT - general domain

Sports Entailment Dataset

- Manually construct paraphrase clusters: win, lose, tie, play from predicates in the training data
- Automatically construct entailment pairs according to patterns:

	win	lose	tie	play
win	1	0	0	1
lose	0	1	0	1
tie	0	0	1	1
play	0	0	0	1

1 = entailment

0 = non-entailment

Category	Examples	Size
directional entailment 1	defeat \rightarrow face	272
antonym 0	beat \nrightarrow fall to	446
directional non-entailment 0	play \nrightarrow win	272
paraphrase 1	defeat \leftrightarrow outplay	322
		1,312

- Extract *antonymous predicate pairs* and *synonyms* from **Wordnet**
- For each antonym pair (A1, A2), identify a set of predicates (E) entailed by all elements in $U(A1, A2)$
- Automatically construct entailment pairs according to patterns:

	A1	A2	E
A1	1	0	1
A2	0	1	1
E	0	0	1

1 = entailment

0 = non-entailment

Category	Examples	Size
directional entailment 1	acquitted \rightarrow accused	1,465
antonym 0	acquitted \nrightarrow convicted	1,800
directional non-entailment 0	accused \nrightarrow convicted	1,465
paraphrase 1	acquitted \leftrightarrow absolved	1,570
		6,300

Experiments

Data:

- NewsSpike: multi-source news corpus, 0.5M articles, spanning ~6 weeks (Zhang and Weld, 2013)
- Extract relation triples. Approx. 19% time-stamped with SUTime

Experiments:

1. Sports: Temporal info source: doc date / time expressions / both
2. Sports: Add a *uniform* temporal window: N days
3. General: Add a *dynamic* per-predicate window with TacoLM (Zhou et al., 2020)

Evaluation:

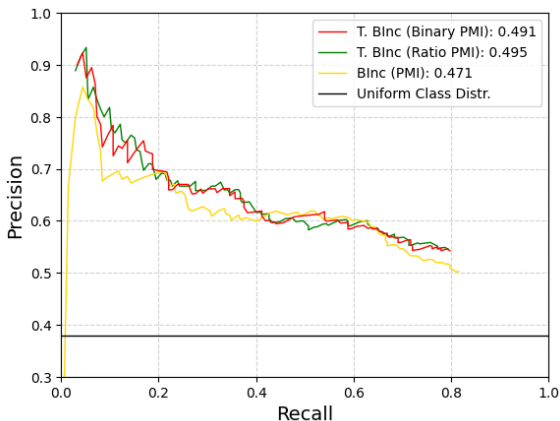
- Compare using **AUC** score: area under precision-recall curve
- Points on the curve = different entailment score thresholds

Results: Temporal Information Source

Similarity measure	timexOnly		docDateOnly	timexAndDocDate
	rec < 0.1	< 0.75	< 0.75	< 0.75
Blnc	0.072	0.471	0.471	0.471
T. Blnc Ratio (PMI)	0.051	0.051	0.493	0.495
T. Blnc Binary (PMI)	0.058	0.081	0.489	0.491
Weed's Pr (Count)	0.061	0.440	0.440	0.440
T. Weed's Pr (Count)	0.067	0.120	0.449	0.455

- **Sports** subset: BASE (directional entailment 1 + antonym 0)
- Uniform temporal window size: 5 days
- r = recall threshold reached by all similarity measures

Exp 1: Sports BASE Subset

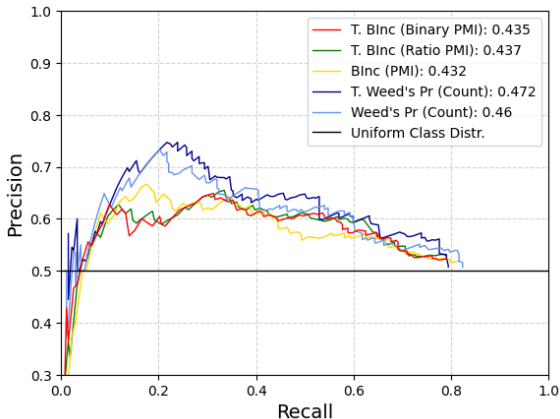


Settings: timexAndDocDate, 5 day window, evaluate on BASE subset

BASE: directional entailment 1 + antonym 0

Conclusion: Temporal filtering is **beneficial** in separating out events

Exp 1: Sports DIRECTIONAL Subset

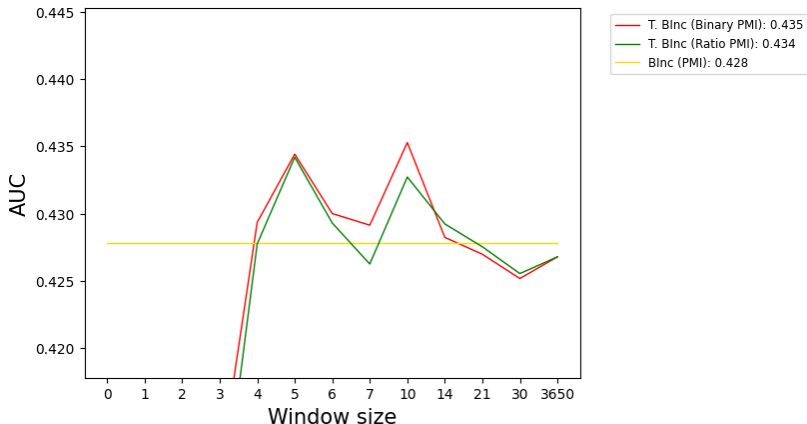


Settings: timexAndDocDate, 5 day window, evaluate on DIRECTIONAL

DIRECTIONAL: dir. entailment 1 + dir. non-entailment 0

Conclusion: Temporal info **helps** us learn directional entailments

Exp 2: Uniform Temporal Window Size



Settings: timexAndDocDate, evaluate on Sports BASE subset

Conclusion: Window size is important

Question: Why *two peaks* for each temporal similarity measure?

Exp 3: Dynamic Temporal Window

Evaluate on: ANT dataset

Window Method	ANT Base		ANT Directional	
	Uni.	Dyn.	Uni.	Dyn.
Similarity measures:				
Weed's Pr (Count)	0.181	0.181	0.199	0.199
T. Weed's Pr (Count)	0.164	0.180	0.177	0.198
Blnc (PMI)	0.161	0.161	0.178	0.178
T. Blnc (Ratio PMI)	0.144	0.161	0.157	0.178

Conclusions:

- Adding a **dynamic per-predicate window doesn't help**, but brings performance in line with the atemporal method
- The **atemporal formulation of the DIH** is appropriate for the general domain

Analysis

- Effect of temporal filtering is greater for the sports domain (than the general domain):
 - Antonym pairs are a) **observed** and b) **temporally disjoint** more often in Sports
 - Some areas in the general domain (e.g. legal news) could benefit from temporal filtering
- SUTime is not enough: limited number of time expressions + partial time information
- Speculation about events:
 - **Conditionals** (e.g. “If Arsenal win”)
 - **Modals** (“I still expect Arsenal...”)
 - Incorrect future **predictions** (“Arsenal will win”)
 - **Counterfactuals** (“Had Arsenal won,...”)

is especially common in the sports domain

and can result in conflicting evidence e.g. if Arsenal actually *lost*

Conclusions and Future Work

- Results (Exp 1) are promising, but we rely heavily on document creation date - temporal expressions are sparse
 - ↳ We need an accurate way to temporally locate all eventualities
- Essential to add a temporal window around time intervals (Exp 2)
- Adding temporality is beneficial in the Sports domain (Exp 3)
 - Especially for directional entailments
 - ↳ Reinterpret the DIH to include time
- The atemporal formulation of the DIH is appropriate for the general domain (Exp 3)

Modality

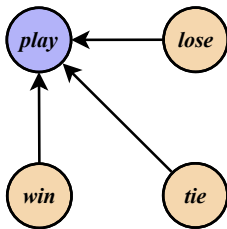
Category	Example
Modal operator	Protesters may have attacked the police
Conditional	If protesters attack the police...
Counterfactual	Had protesters attacked the police...
Propositional attitude	Journalists said that protesters attacked the police

Essential for downstream tasks: Question Answering and Knowledge Graph population

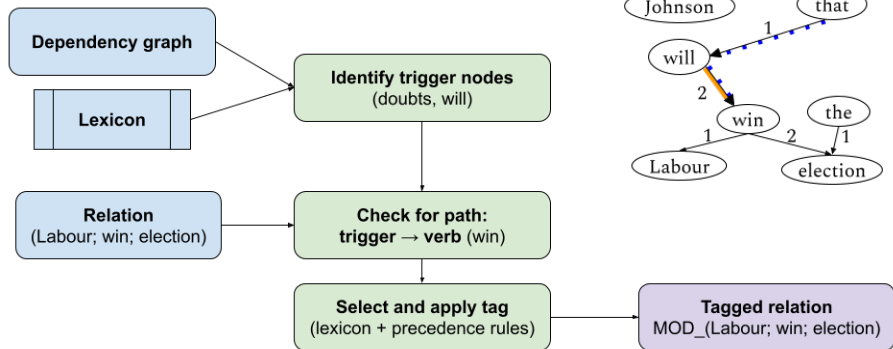
→ Also useful for Entailment Graph Learning?

Method

- Learn entailment graphs from different training sets:
 - Only predications *asserted* as actually happening?
 - A mixture of *asserted* and *modalised* predications?
- Extract binary relations using MONTEE (Bijl de Vroe et al., 2021)
 - Binary relations: **arg1**-predicate-**arg2** e.g. **Spurs**-beat-**Arsenal**
 - Tag binary relations as: **modal operator**, **conditional**, **counterfactual**, **propositional attitude**



MoNTEE: Modality Tagging






530 entries composed from:

- Modality Lexicon (Baker et al., 2010)
- Reporting verbs (Fay, 1990)
- Conditionals (Somasundaran et al., 2007)
- Conflicting event outcomes (Guillou et al., 2020)
- WordNet synonyms / antonyms (Miller, 1995)

Lemma	Category	POS-tag
shall	MOD	MD
conceivably	MOD	RB
impossible	MOD	JJ
as long as	COND	RB
reckon	ATT_THINK	VB
	...	

Experiments

- **Data:** NewsSpike, approx. 0.5M articles (Zhang and Weld, 2013)
- **Models:**

	% Data	Modalised predications present?
ASSERTED	85	
BASELINE_LARGE*	100	
BASELINE_SMALL	85	

* Equivalent to (Hosseini et al., 2018)

Datasets:

- Levy/Holt: general domain, 18,407 entailment pairs

medicine *kills* disease → medicine *treats* disease
medicine *treats* disease ↗ medicine *kills* disease

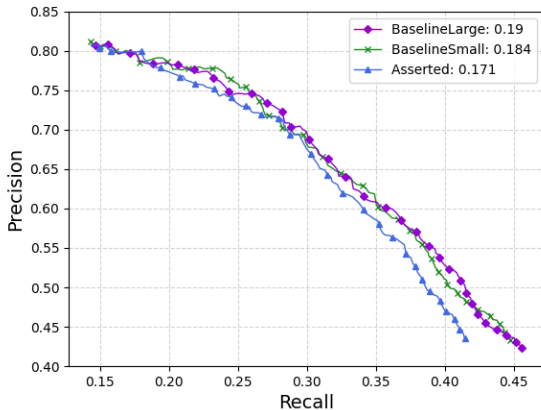
- Sports Entailment Dataset: sports, 718 entailment pairs

Spurs *beat* Arsenal → Spurs *play against* Arsenal
Spurs *beat* Arsenal ↗ Spurs *lose to* Arsenal

Metric:

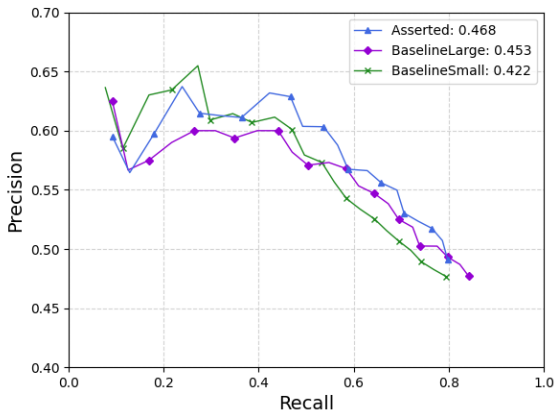
- AUC score: area under precision-recall curve
- Points on the curve = different entailment score thresholds

Results: Levy/Holt Dataset (Levy and Dagan, 2016; Holt, 2018)



Conclusion: **Ignoring** modality is beneficial in the general domain

Results: Sports Entailment Dataset (Guillou et al., 2020)



Conclusion: **Removing** modalised predications is beneficial in the sports domain

Analysis: Graph Comparison

Why does BASELINE SMALL outperform ASSERTED on Levy/Holt?

- Perhaps this is caused by size and/or coverage of the graph

	Nodes	Edges	% Levy/Holt predicates found all examples	directional
BASELINE LARGE	334K	72,7M	63.06	70.29
BASELINE SMALL	277K	58,4M	61.13	69.29
ASSERTED	254K	46,3M	58.51	67.92

- However, this pattern also holds in the sports domain (where ASSERTED performs best)
 - ➡ Further investigation required...

Analysis: Examples

- Why is ignoring modality helpful in the general domain?
 - Perhaps modals are often used when the prior probability of the main predicate is high

Acquisition of Dell by Michael Dell

Feb 5th 2013: "...founder and CEO Michael Dell and investment firm Silver Lake Partners will buy Dell."

Feb 6th 2013: "So Michael Dell and a private equity group have bought Dell and taken it private."

- Why does removing modalised predications help in the sports domain?
 - Match outcomes are widely speculated upon, but highly uncertain

Seattle vs. Atlanta

Jan 10th 2013: "The popular opinion on this game seems to be Seattle beating Atlanta because..."

Jan 14th 2013: "Falcons come back to beat Seahawks."

- Overall, uncertain predications constitute a valuable learning signal for Entailment Graphs
- Removing modalised predications can help in specific domains, e.g. sports

- Contextualised modality / uncertainty detection
- How can we use modal information to retain what is beneficial vs. not?
 - Identify specific sub-domains
 - Retain data under different epistemic strengths e.g. “undoubtedly” vs “unlikely”
- Explore entailments between modal predicates (+temporality?)
 - if *beat* \rightarrow *play*, then also *play* \rightarrow *MOD_beat* (precondition)
 - if *buy* \rightarrow *own*, then also *MOD_buy* \rightarrow *MOD_own* (consequence)

Summary

- Experimented with:
 - Using temporal information to avoid learning spurious entailments such as win \rightarrow lose
 - Ignoring modality vs. removing modalised predications
- **Conclusion:** Temporality and modality can provide a benefit in Entailment Graph learning
 - ➡ But we should pay attention to the domain
- Future Directions:
 - Contextualised modality / uncertainty detection
 - Robust temporal location of eventualities, within document and cross-document

Other projects within the group:

- Multivalent Entailment Graphs (McKenna et al., 2021)
- Cross-lingual Entailment Graphs (English + Chinese) (Li et al., 2022)
- Smoothing Entailment Graphs with Language Models (McKenna and Steedman, 2022)
- Incorporating Entailment Graphs for link prediction in Knowledge Graphs (Hosseini et al., 2021)

Questions?

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